面向移动与边缘设备的人 工智能系统

AITime分享 徐梦**炜** 2020年8月21日



自我介绍 – 徐梦炜



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- ・本科 **计**算机系,北京大学
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 - 指导老师: Prof. Felix Lin
- ・访问学生 系统组、微软亚洲研究院
 - Mentor: 刘云新 研究员
- 研究方向: 移动与边缘计算
 - 移动与边缘设备上的人工智能系统
 - 主页: <u>https://xumengwei.github.io/</u>



2015年9月 - 2020年6月

2011年9月-2015年6月



2018年11月 - 2019 年11月



2015年3月 - 2016年3月



Background



• The increasing attention on **AI systems**





Michael I.J. Jeff Dean Berkeley Google



Fei-Fei Li Stanford



Yann Lecun Facebook



Eric Xing CMU

The 1st SysML conference in 2018

A Berkeley View of Systems Challenges for AI

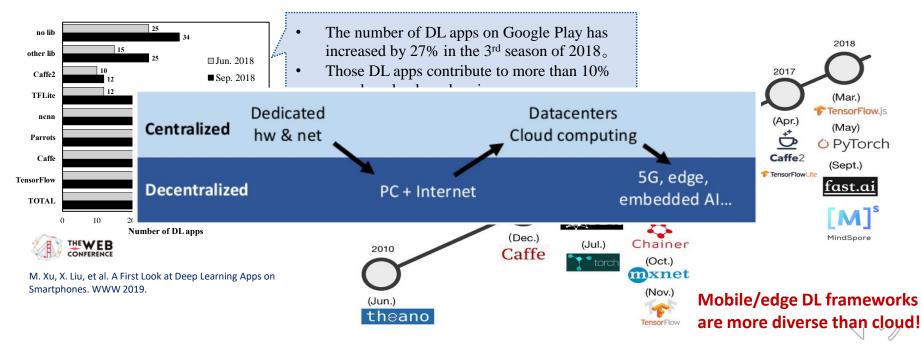
Ion Stoica, Dawn Song, Raluca Ada Popa, David Patterson, Michael W. Mahoney, Randy Katz, Anthony D. Joseph, Michael Jordan, Joseph M. Hellerstein, Joseph Gonzalez, Ken Goldberg, Ali Ghodsi, David Culler, Pieter Abbeel*

The opportunities and challenges in the new AI era for systems

Background



• The increasing attention on (mobile and edge) AI systems



• Supporting DL on smartphones

- CNN Cache to reduce inference time/energy (MobiCom 2018)
- On-device training for input personalization (UbiComp 2018)
- The first empirical study on smartphone DL apps (WWW 2019)
- Adaptive Local Offloading for On-Wearable DL (TMC 2019)





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• More efficient federated learning

• Heterogeneity-aware, automatic architecture search (arxivs)







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- More efficient federated learning
 - Heterogeneity-aware, automatic architecture search (arxivs)
- Camera-centric Video Analytics
 - Enabling video query on autonomous cameras (MobiSys'20)
 - Approximate video query on zero-streaming cameras (arxiv)









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Video Analytics is a Killer App



- Busy cross roads
- Retailing store
- Sports stadium
- Parking lots











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Urban, residential areas

✓ Wired electricity✓ Good internet



Urban, residential areas

Video Analytics is a Killer App

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- Construction sites
- Cattle farms •
- Highways
- Wildlifes
- ...







• Energy-independent and Compute-independent





• Energy-independent and Compute-independent

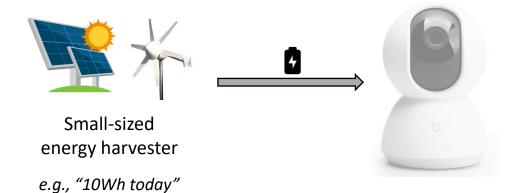


Commodity SoCs, RPIlike, chargeable battery





• Energy-independent and Compute-independent

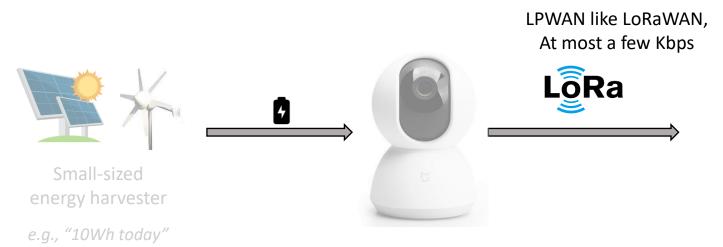


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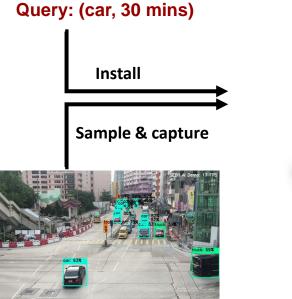








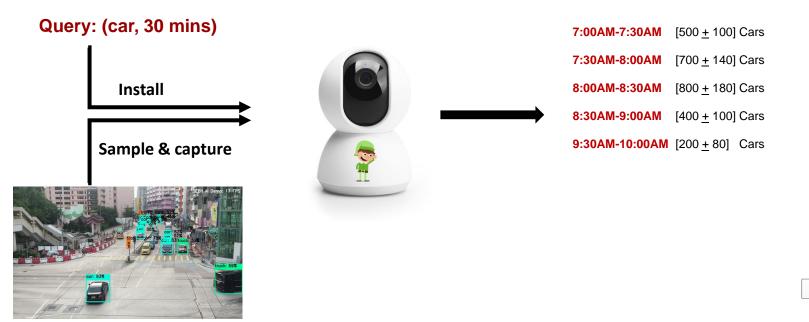






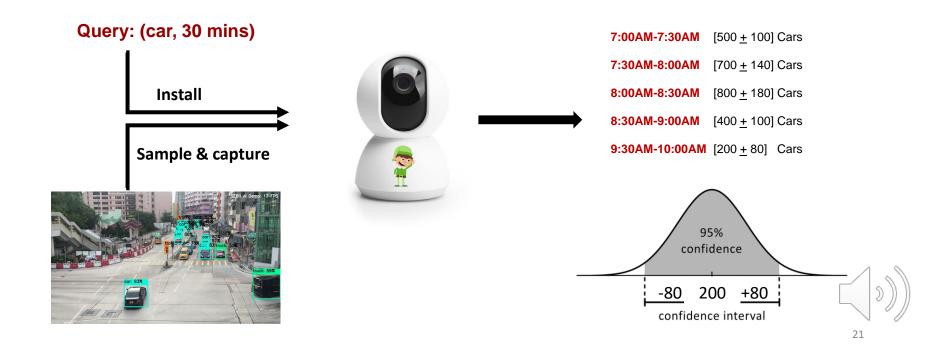








• Target video query: object counting with confidence interval (CI)





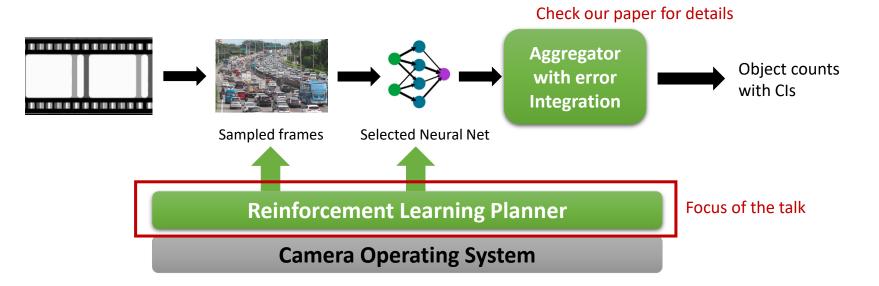
- Target video query: **object counting** with confidence interval (CI)
- The central problem: planning constrained energy for counting

 Energy model: a budget that cannot be exceeded in a horizon (e.g., 24 hrs)
 Trade-offs: frame sampling and NN selection
 Target: smallest mean CI widths across all (30-min) windows in a horizon



Elf Overview



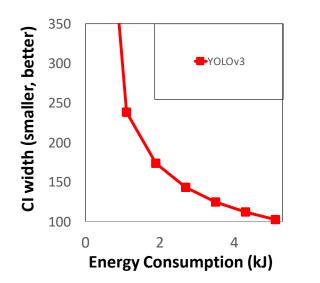








- What's the best count action for a window?
 - A count action: determining (1) an NN and (2) # of frames to process

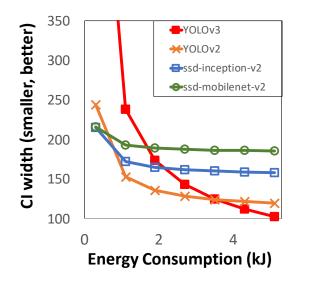


Energy Consumption = E(NN) * frame_num





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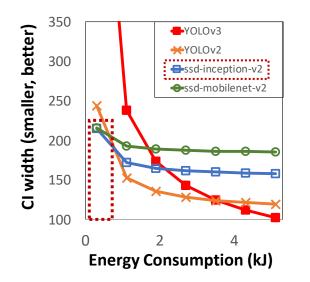
Energy Consumption = E(NN) * frame_num

NN Counters	Input	mAP	Energy
YOLOv3 (Golden, GT) [85]	608x608	33.0	1.00
YOLOv2 [84]	416x416	21.6	0.22
faster rcnn inception-v2[86]	300x300	28.0	0.40
<pre>ssd inception-v2 [68]</pre>	300x300	24.0	0.08
ssd mobilenet-v2[88]	300x300	22.0	0.05
ssdlite mobilenet-v2[88]	300x300	22.0	0.04





- What's the best count action for a window? No silver bullet.
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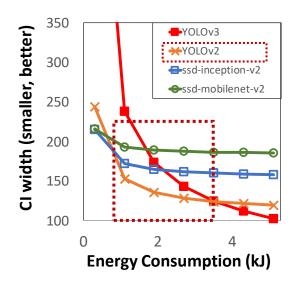
When energy is low: cheaper NNs win

Bottlenecked by sampling error (frame quantity)





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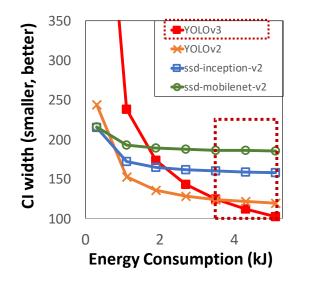
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- Bottlenecked by sampling error (frame quantity) When energy is low: more accurate NNs win
- Bottlenecked by NN error (frame quality)





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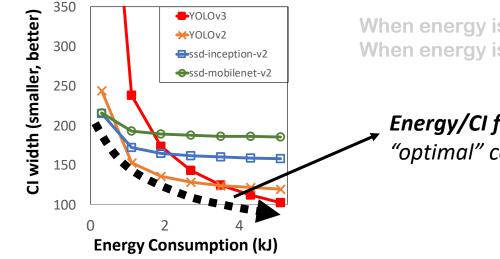


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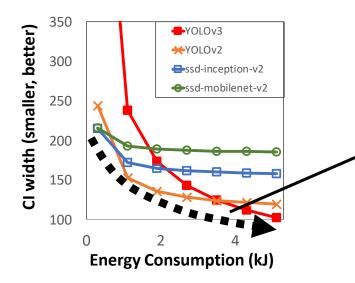
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Energy/Cl front: the combination of all "optimal" count actions with varied energy





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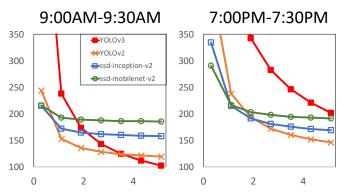
Energy/Cl front: the combination of all "optimal" count actions with varied energy

- How to construct? Error integration
- Depends on the video characteristics





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Different windows have different energy/CI fronts

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Energy/Cl front: the combination of all "optimal" count actions with varied energy

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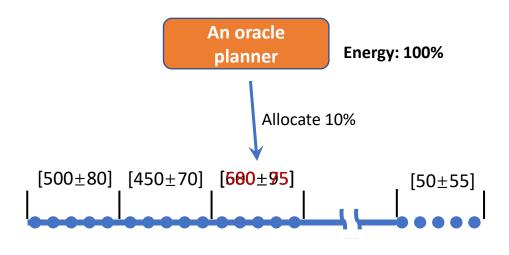




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 - knows all energy/CI fronts



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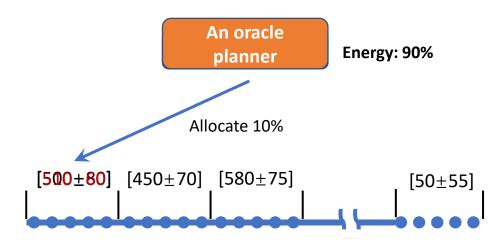


A greedy approach: giving energy to the window with the most benefit (i.e., CI width reduction).

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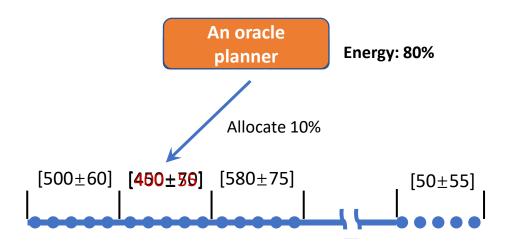


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北京

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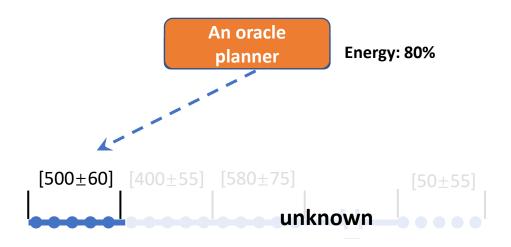


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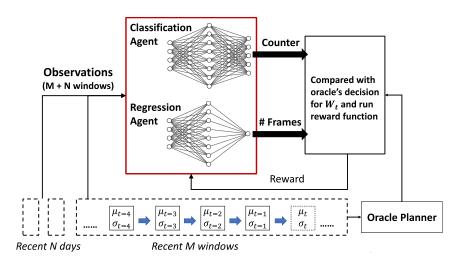
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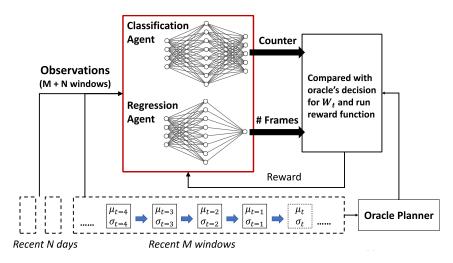


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 - planned offline
- A learning-based planner: imitating the oracle planner
 - basis: reinforcement learning
 - rationale: daily and temporal patterns





- An Oracle Planner: best performance but unrealistic
 - knows all energy/CI fronts
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- A learning-based planner: imitating the oracle planner
 - basis: reinforcement learning
 - rationale: daily and temporal patterns
 - offline training -> online prediction
 - Two agents: NN selection and # of frames
 - Observations: knowledge of past windows
 - Penalty: deviation from oracle's decision





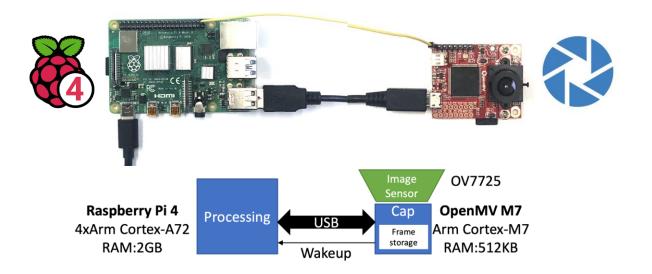
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 - offline training -> online prediction
 - Enforce energy budget: make reservation for future windows
 - 30 frames to be statistically meaningful



Elf Implementation



- Capture & processing decoupled for higher energy efficiency
 - Processing batched at the end of each window







- Over 1,000-hr videos
 - Public, 2-week long each stream
- Baselines
 - 1. GoldenNN: most accurate NN
 - 2. UniNN: one fixed best NN
 - 3. Oracle: offline planned
- Small solar panel
 - 10Wh~30Wh per day







Auburn, AL

Unknown



Hampton, NY



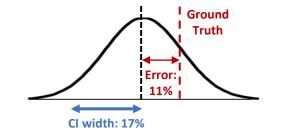
Taipei

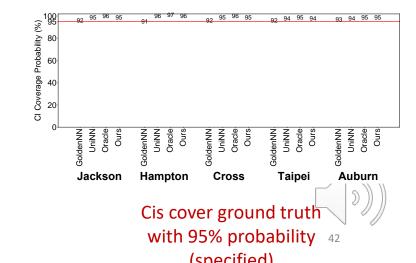


Jackson, WY



- Average: 11% error, valid and 17%-width CI
 - 95% confidence level





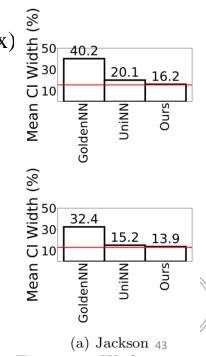




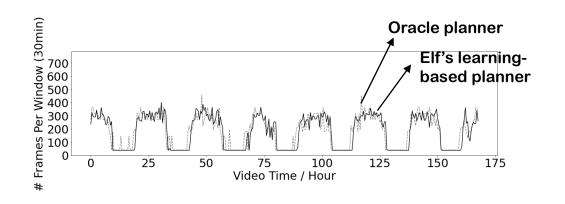
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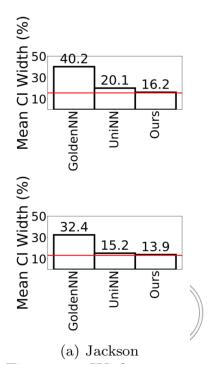
- Significant improvements over baselines in CI widths
 - 66.6%, 59.8%, and 56.2% smaller over *GoldenNN* (up to 3.4x)
 - 41.1%, 16.6%, and 9.7% smaller over *UniNN*

10Wh	20Wh	30Wh
per day	per day	per day



- Average: 11% error, valid and 17%-width CI
- Significant improvements over baselines in CI widths
- Very close to *Oracle*
 - < 5% wider CI
 - Well imitating the oracle planner

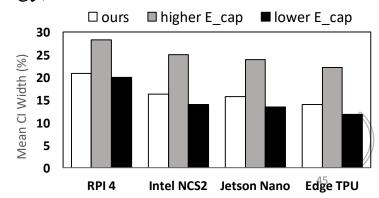








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- Significant improvements over baselines in CI widths
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- What if we have AI accelerators?
 - CIs are reduced noticeably (by 22.1%–33.1%)
 - Still cannot process every frame (short of energy)







- Autonomous camera: expanding the geo-frontier of video analytics
 - Energy-independent and compute-independent
- Elf: the first runtime for autonomous camera
 - Target query: object counting
 - Key idea: count planning per- and across-windows
- Prototyped on heterogeneous hardware
- Evaluated on over 1,000-hr videos
 - 11% error, 17% CI width

